# Dance Choreography a Fun Way to Introduce Coding to the Under-Represented Kids

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#### **Background**

- Artificial intelligence is rapidly becoming entrenched in our daily lives.
- Unfortunately, we are quickly coming to understand the shortcomings associated with this innovative revolution
- Most notably related to racial, gender bias driven by unrepresentative dataset, and lack of diversity, equity and inclusion in the coding world,
- We hypothesize that using dance choreography to introduce coding to kids from the under-represented population will result in a positive attitude and a stimulated interest in coding.



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# Methodology

• Using our established platform ColorCoded (www.colorcoded.fun) in collaboration with The Learning Box International (TLB) an international educational services firm catering to the educational needs of under-represented minority preschool to high school children (ages 5 - 17). We set up a 4-week summer camp for kids aged 8-12.

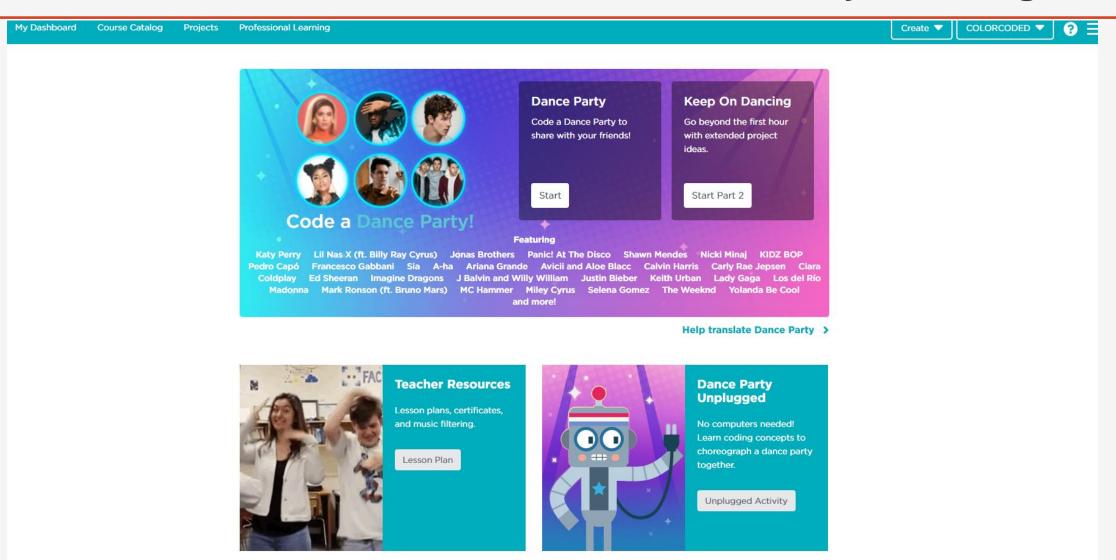
• Using the Likert scale, we surveyed student attitudes toward coding at the beginning and at two other time point intervals during the summer camp.

- Our Likert-type scale response anchor included:
  - 1.) Likelihood to choose coding Not likely, somewhat likely, likely.
  - 2.) Likelihood to choose dancing- Not likely, somewhat likely, likely.

# Methodology

- Our curriculum was based on the use of dance choreography, we used "Dance Party Code.org".
- The students were shown some dance steps with coding instruction and then encouraged to create their own dance moves using coding instructions.
- There are about 10 stages, and we usually went through the first 6 and then let the students create whatever they wanted on the last stage.
- Students learnt the basics of coding encompassing iteration through looping and the sequential nature of executing code.

# Our software Curriculum is based on Dance Party Code.org

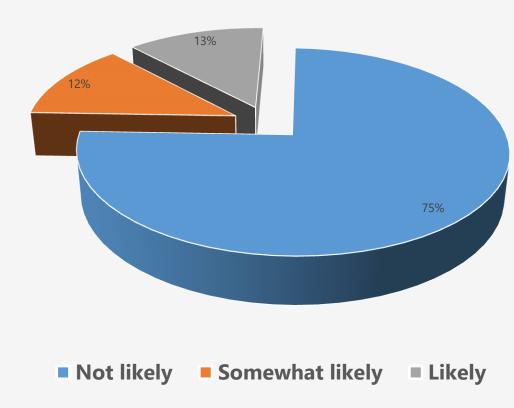


#### Results

 Of the thirty-two kids who signed up for the TLB camp and who were surveyed at the beginning of the camp only 4 (12.5%) indicated they were likely to choose coding as a coursework,

 24 (75%) stated they were not likely to choose coding while 4(12.5%) were somewhat likely to choose coding as a coursework.

Likerts Survey Response at Beginning of Camp-Likelihood to Choose Coding



# **Sample of Students Work**

```
set background effect
  Electronic V Higher Power V
  make a new unicorn ▼ at center ▼
  unicorns V do Bend V
                        ← ▼ once
after 12 measures ▼
sloths V do Clap High V

        ← ▼ forever

unicorns v do Floss v
                      ← ▼ forever
after 4 measures v
make 12 new sloths v
in a circle ▼
all ▼ do Clap High ▼ ← ▼ forever
after 16 measures ▼
sloths ▼ do Floss ▼ ← ▼ forever
unicorns ▼ do Clap High ▼
                          forever
after 8 measures v
all ▼ do Double Down ▼
                        forever
after 10 measures ▼
all ▼ do Gangnam ▼
                    ← ▼ forever
```

```
setup
  set background effect
  Neon ▼ Laser Dance Floor ▼
  make 20 ▼ new pineapples ▼
   in a circle v
  set pineapples ▼ size ▼ to 20
  make a new shark v at center v
  make a new cat v at top left v
  make a new sloth v at top right v
  make a new dog ▼ at bottom left ▼
  make a new alien v at bottom right v
  all do Dab
                  forever
when down pressed
all do This or That v
                      → ▼ once
when left pressed
all v do Clap High v
                    ← ▼ once
when IV pressed
sharks ▼ do Gangnam ▼
                       ← ▼ once
when right pressed
all ▼ do (Random) ▼ ← ▼ once
```

```
setup
  make a new duck v at center v
  make a new sloth v at top left v
  make a new alien v at top right v
  make a new cat v at top v
after 6 measures ▼
ducks ▼ do Drop ▼
                   sloths ▼ do Bend ▼

    ✓ once

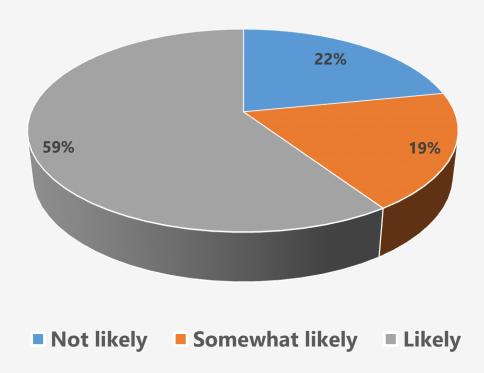
aliens V do Disco V
                    ← ▼ once
after 20 seconds ▼
aliens V do Dab V
                  ← ▼ once
after 22 seconds v
sloths V do Dab V
                   ← ▼ once
after [21] seconds ▼
ducks ▼ do Dab ▼
                  ← ▼ once
when up ressed
jump ducks ▼ to random ▼
jump aliens to random v
jump sloths v to random v
set all size to 50
```

#### Results

 Following a two-week exposure to our curriculum a repeat survey showed an increase in the respondents who indicated that they were likely to chose coding as a coursework 15(46.8%),

• This number increased to 19(59.3%) at the end of our 4 weeks program, a 46.8%-point increase.

#### Likerts Survey Response at End of Camp-Likelihood to Choose Coding



#### Results

Interestingly at the end of our 4-weeks program, we also noted an increase in the number of students who
were likely to choose dance as a coursework

• 28(87.5%) vs. 18(56.2%) and 24(75%) at the beginning and midway through the 4-weeks camp respectively, a 31.3%-point increase.

• A nonparametric spearman's correlation analysis of our data revealed a positive correlation between an interest in dance and coding; rho coefficient 0.581, p <0.001.

#### Conclusion

• Our use of dance choreography to introduce coding to kids from under-represented minority population resulted in an increased interest in coding and interestingly also increased interest in dance.

 This represents a fun simple way of helping close the diversity, equity and inclusion gap in the coding world,

Which in the long run should impact Algorithmic biases and errors in artificial intelligence use positively

# Acknowledgement

• <a href="https://code.org/dance">https://code.org/dance</a>

• The Learning Box International (TLB) an international educational services firm

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